

# Jehru Harris

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Jehru is a designer who is focused on digital experiences. He has developed a passion for solving problems through unique ideas that result in innovative design solutions.

## Experience

### Department of Employment and Workplace Relations

Product Designer | 2022 – Current

Designed user-centered web and mobile interfaces  
Collaborating with stakeholders, I ensured designs meet user needs and project goals. I also worked on the departmental design system, promoting efficiency and consistency.

### Even Dots Creative

Internship | July 2021 – July 2021

Worked as a graphic designer in a small studio, creating screensavers, stickers, branding, business cards, reports, and a website redesign while also attending client meetings.

### National Gallery of Australia

Client project | May 2021 – June 2021

Designed a data visualization dashboard using D3 to showcase the entire gallery. Additionally, I actively participated in a workshop with industry professionals, academics, and students, presenting my work and engaging in group brainstorming and design activities.

### Ginninderry

Student project | Feb 2021 – May 2021

In a collaborative effort, I designed and planned an intervention for the community. Through community engagement, we identified needs and developed a plan, including instructional guides, organizing activities, and securing partnerships.

References available upon request

## Education

### Graduate Certificate of Design Leadership

National University of Singapore  
Jan 2025 - May 2025  
GPA: 5.0/5.0

### Graduate Certificate of Government Informatics

University of Canberra  
Feb 2022 - Nov 2022

### Bachelor of Interaction Design

University of Canberra  
2019 - 2021  
GPA: 6.71/7.0

## Achievements

Best Interaction Design Portfolio,  
Best Use of Digital graduate award. (University of Canberra)

Dean's Excellence Award Semester 2 (2019),  
Semester 1 & 2 (2020), Semester 1 & 2 (2021).  
(University of Canberra)

College Creativity Award. (Trinity Christian School)

## Skills

Interaction and product design  
Usability testing, Workshop facilitation, User centred design, Prototyping, User interface design, Design systems

Programming  
HTML, CSS, JS, p5.js, Arduino

Tools  
Pen and paper, (also Figma, Illustrator, Indesign, Photoshop, After effects)